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This tutorial deals specifically with fixing Create-a-Sim items. For a way to fix the CC chairs that broke with The Sims 4 in March 2021, read this article. If you play with Sims 4 mods or CC, then you are probably familiar with the hellish visions of Sims being transformed into punctuation marks that look like they have crawled out from the underworld. (PS: Wouldn?t an underworld pack in The Sims 4 be awesome?). Moving on. We love using Sims 4 custom content. That's not hating on EA or The Sims 4 team, there's just so much gorgeous stuff available. And bunk beds. There are functional Sims 4 CC bunk beds. The problem with Sims 4 CC is that sometimes it can break. Mods and CC break with updates or sometimes you download them in a broken state. It can be quite traumatising to see the Punctuated Sims from Hell appear. We feel you, girl. Picture via Reddit. That question mark slapped in the middle of their virtual foreheads will make you question your life decisions and haunt your dreams. If you are a bit of a Sims 4 custom content hoarder, then it can feel like a real struggle to figure out which CC is broken. We have all had that moment where we get so fed up with broken Sims 4 CC that we just go and delete the whole mods folder and start over. Once that recycle bin has been emptied, regret follows instantly. But there is an easier and far less traumatic way to fix broken CC in The Sims 4. It works best for Create a Sims (CAS) content that's broken, but you can also use it to get rid of Build/Buy custom content that's broken or that you no longer use or simply don't like the look of. It is also a great way to find any custom content that might be missing from your game. This is useful if you have downloaded some Sims households, lots or objects that do not show up in your game. To easily fix broken or bad custom content in The Sims 4, you will need to use the Sims 4 Tray Importer from L'Univers Sims. It's a completely free download and it is safe to use. You can download The Sims 4 Tray Importer from the official website over here. This little application is life changing for Sims 4 players who use a lot of CC. If you have a bad batch of broke custom content, it can help you clean things up in no time. Once you have installed The Sims 4 Tray Importer (which runs separately to your Sims game), you will be able to quickly delete any broken CC whenever you want. It can even help you clean up your library if it has gotten a bit full. To get started, you will have to save a household in The Sims 4 with Sims dressed in the broken custom content. Don?t worry about how they look. They?re not going for a fashion show, they are going into the bin. Do you care what your garbage looks like before you chuck it out? Yeah, didn?t think so. As mentioned already, save your broken Sims to your library to get rid of CAS CC that is broken. If you are trying to delete build/buy CC, then save a room or lot. We find it is quite useful to have a ?delete me? room next to every build, so that we can easily put objects into it we want to delete later. For this example, we will only deal with broken CAS CC in The Sims 4. You can access all the households, lots and rooms in your library through The Sims 4 Tray Importer. You can refine accordingly using the filters shown here. Here is a household of ours. For our American readers, this is the national rugby team of South Africa. Well, our version of some of them anyway. For our English readers: Do you remember the 2019 Rugby World Cup? Once you have found the offending family (they will show up like the zombies from CAS, or you can name the family "broken" or "delete this" to make it easier). If you want to just get rid of a household, room or lot without also deleting the CC, you can switch over to the files tab. Highlight the files and right click. Then select the "Show containing folder" option. Your Tray folder will open with the files highlighted. You can just hit delete in the folder and the files bell be deleted. To get rid of broken Sims 4 Custom Content or find missing CC by using TS4TI, switch over to the CC tab on the application. You will see a list of all the CC in use for that household, room or lot. Any missing mods or CC will show up highlighted in red like in the screenshot below. If you want to find the missing CC, right-click and use the "Find on Google" option. Note: Some users recently reported that there are issues with this option showing up. If you are having problems, refer to the TS4TI support forum. There could be an issue with your firewall blocking access or you might be running an out of date version, or other similar issues. It is best to check with the app's developers for troubleshooting. If the option is there, a browser tab will open and you will find the websites where the CC is hosted. You can then download it and add it to your mods folder. This is quite useful to help find missing meshes. If you simply want to get rid of the bad or broken CC, click over to the CC tab, select the items and right click to open your Sims 4 mods folder by using the "show in folder" option (like you did with the household/lot/room files earlier). If you select more than one item of Sims 4 CC to delete, several windows will open up with the selected items highlighted in your mods folder. You can just delete them one-by-one by going through each window and hitting delete. And that's it. This easy way to find and delete broken or bad CC in The Sims 4 works for rooms, lots and CAS items. In this tutorial I'll walk you through a rather inventive way of finding your broken custom content and then taking care of it by either deleting it or trying to find out why it's broken and fix it. Lots of awesome custom content is actually recolors/retextures of other meshes which do not include these meshes as per the TOU of the mesh creators. This can cause errors in your game if you don't also download the original meshes. Most of the time, your broken content is because you don't have a required mesh. Occasionally it can be for other reasons, but this is generally the main reason for broken cc. In this tutorial, we'll see what cc is broken and if it's because of a missing mesh or for any other reasons. The Sims Base Game Sims 4 Tray Importer Remember that you can click on any of the images below to see them enlarged. After starting up your Sims 4 game and going into CAS, load a new Sim then take everything off of them until you have as blank of a Sim as you can get. Then start putting your broken CC onto the Sim. This may cause weird things to happen like your Sim turning into a silhouette like mine in the picture at right. It could also turn into the Riddler which we'll see later. It's important you only load broken CC onto your Sim or CC you want to check because that will make things easier in the later steps. For some reason, the game has to have a hair model attached to the Sim. To keep the custom content list down to a minimum, and unless you are trying to weed out some broke custom content hair models, use a Maxis hair model on the Sim. Once you are finished loading your as much of your broken CC as you can, save your Sim by clicking the folder button in the menu bar at the top right and "Save Household". See? She's got a minor "The Riddler" thing going on. Anyway, you'll see your Sim looking weird like that in the main picture. That is to be expected so don't let it worry you. We want that. Name the Household something easy for you to remember and find in Tray Importer. I chose the name "Broken" since it seemed to make the most sense to me. Now that we have all that sorted out, click the button in the lower right to "Save Household to My Library". Do NOT click the button on the lower left. That would upload the Sim to the gallery and we do NOT want that! Next, open up Tray Importer program. Find the "Broken" household in the left side pane and let it load up into the program. Now click the "CC" tab to be taken to the page where all the custom content used on this Sim is listed. If you did as I said earlier, only the broken CC should be listed below. Yeah, I apparently didn't do as I said I was going to do. Whoops! Also, I'm surprised I have two broken CC's. I'll have to look into that later. The broken CC we are concerned with is the one I created for this tutorial by removing the recolor's base mesh. That cocktail dress package that is circled. See how under it, it says "dependencies not found"? That, in this case at least, means missing mesh. We can either delete the broken CC or try to find out where the CC came from and find the missing mesh so we can use the CC we wanted to use. If you decide to delete the custom content file, right click on the cc item's name. In the menu that pops up, select "Show containing folder". This will open up the folder and show you the exact spot where this package is so that you can delete, move it, or whatever you want to do with it for now. Repeat all steps as needed for as much broken CC as you have. Remember that you can use a Sim's multiple outfits if you have multiple broken outfits or hairstyles or makeups, etc. You can also add more than one Sim to the household and put broken CC on them as well if you need to. The Tray Importer program will list the CC of every member of the "Broken" household in that "CC" tab list you saw earlier. You might want to bookmark this page if you're the forgetful type because broken CC can happen often so you may need to repeat these steps again sooner rather than later. If you have any questions, feel free to ask me on my Discord channel any time and I'll answer as soon as I am able. Thank you for viewing and I hope this tutorial was helpful to you. Does the idea of cleaning out your Mods folder make you more nervous than Bella Goth around telescopes? This method can make it far less overwhelming and far more effective! . We've all been there. You're scrolling through the CC your catalog and see something that makes you think: "When did I download that?" "I've had that CC in my game for a year and have never used it..." "On second thought, I really don't like that object." "Oh great, another piece of broken CC." Or something along those lines. You make a note to clean your CC out later, maybe write the item on a list you have to go back to. Then you either forget, can't find the file, or are just not in the mood to go deleting. Next time you play The Sims 4, the cycle starts again. Before you know it your mods folder is bloated with files that you don't want, never use, or just plain don't work. While the best solution would be that players could delete CC while in the game, unfortunately that's not a thing that exists. However, I think I have the next best option to clean your CC out with as few headaches as possible. You will need an outside program to make this work, Sims 4 Tray Importer. If you're the type of player who worries about outside programs affecting your game don't worry, we're only using it as a viewer to help us clean CC from the game. So, if you don't have the Tray Importer yet make sure to download it. Now, you're going to build a lot using every piece of CC you want to be rid of. I recommend setting your catalog filter to "Custom Content" only and using the ∞ all option in each category to make sure you see everything. You could try looking at all items at once if you want, but if there's a lot of CC in your game you may find that scrolling between lines can be tricky. Tip: Better BuildBuy by TwistedMexi has an expandable catalog feature, making it easier to navigate the catalog line by line. Go ahead and fill the lot with each item you want to be rid of, and don't forget to go into Build Mode and check your plants, floors, wallpapers, and architectural items. Once you have everything placed, save the lot to your Gallery (choose a name that you can easily remember) and then close the game. Once The Sims 4 is closed, open up Sims 4 Tray Importer. Find your new lot, double-click it, and select the CC tab. From here, you can see every piece of custom content used in the build! Right-click on an item and select "Show Containing Folder" and it will bring you to the exact file so you can delete it, rinse & repeat for every other unwanted file that comes up. As tempting as it will be to mindlessly go through and delete every item on the list, you have to be careful when you clean your CC! There are things to take into consideration when going through the results: Merged Packages – The item(s) you're trying to delete may be part of a merged package, meaning it's a collection of objects grouped into a single file. You can delete the file safely but it will remove every object that is part of the file, including things you may not have wanted to delete. If you have Sims 4 Studio installed you can use it to unmerge the package. Remove the merged version from your mods folder and replace it with whatever unmerged items from the set that you wanted to keep. Meshes for other items – An item in your catalog might be a necessary file or mesh for other, wanted CC to function properly. If you delete the mesh or master object, anything depending on that object to work will break. You'll want to keep these files. Overrides – Part of the CC on the list from Sims 4 Tray Importer will be any and all overrides you have active. For me this includes mods like default replacements, shiftable mirrors, slotting improvements, etc. These are mods that affect the entire game and that you'll likely want to continue using, so don't delete those unless you no longer want to use them at all. If you're having trouble identifying what an object is based on the filename, you may want to use the tools provided by other programs to help. Sims 4 Studio is good for this because you're able to see what the file looks like in game so you can easily figure out what it is. Clicking the My CC tab in the program will list out everything and from there you can search the filename; then you can click on the item and see what it actually is in the viewer. More info on the S4S "My CC" tab, plus organizing tips, can be found here. Another good option is Sims 4 Mod Manager. I like this program because unlike Sims 4 Studio, you can select multiple files at once that you can deactivate or delete in one single action. There are far more robust tools for narrowing down & searching for bad or unwanted CC with this program and the only real complaint I have with it is that if a CC object doesn't have a custom thumbnail, it won't show you the object (in which case I'll jump back to Sims 4 Studio). I find that combining these two programs gives me the most control over deleting the unwanted CC listed by Sims 4 Tray Importer. While they're not necessary, they allow me to be confident that I know what I'm deleting by giving me the opportunity to view and even disable content before permanently removing it. Once you've worked through all that content, run The Sims 4 again and go back to the lot. You should see that everything has either been deleted completely or replaced with vanilla game assets. If there are still unwanted objects on the lot they're either things that were missed or that are connected to other content you want to keep, such a merged package. Re-save the lot to your Gallery to update it and go through the process again to get the stragglers. And with that, you're done! All that ugly, outdated, unwanted, and broken CC clogging up your game catalog is now gone, leaving things a little more organized (and making room for new CC)! Tip: You can follow these same methods for removing unwanted CAS content too! Just make a sim with all the items instead of a lot build and follow the same steps. Using this method to clean my CC helped me remove almost 600 unwanted files from my game! When you've been playing The Sims 4 since its 2014 release like I have, that's a lot of custom content to see and download over the years! Unless you're a meticulously organized mod user it's easy to let your CC folders grow out of hand, but this method will make sorting through it all much easier and less overwhelming than going file by file. If you're like me and are overdue for a Mods folder cleansing, give this method a try. Good luck, and happy simming! Liked it? Take a second to support Nicole on Patreon! Join us on our journey to discover the latest and finest Sims 4 custom content, as well as stay updated on news and rumors surrounding the highly anticipated Sims 5! Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. Many simmers can't imagine playing The Sims 4 without CC and mods. From providing more depth to the character creation process to adding new items, clothes, and animations, modding can help you create a unique experience. But what happens when that experience breaks down? As The Sims 4 continually receives updates, it's easy for mods and CC to become broken or outdated, so it's time for you to find and remove them. Image Source: The Nerd Stash It may seem easy at first glance, but it might take some time to find broken mods in The Sims 4 so you can remove them. You can take a few approaches to track down and remove the culprit so you can get back to enjoying your Sims. This is done manually, by checking official forums for information or using a tool like Tray Importer. The manual approach is certainly the longest, most time-consuming one. But it's doable and easier if you don't have that many mods installed: First: back up your saves as this process can potentially corrupt them. Now, you want to remove all the mods and cc you have installed. Find them under Documents/Electronic Arts/The Sims 4/Mods. You don't have to delete them. Simply move them to another location. You'll also want to clear the cache: Return to Documents/Electronic Arts/The Sims 4/ and delete the localthumbscache.package file If you play online, also delete the onlinethumbnailcache folder Now, leave one mod behind in the Mods folder. Then you can add a single mod back to the folder and launch the game. This way, you can test to see which mod is causing issues and gradually add back the working mods. A quicker way to check for broken mods in The Sims 4 is to head to forums like this mod thread on the EA website. It aims to keep track of any outdated mods. So, if you see something listed, simply find the specific mod and remove it. Related:The Sims 4 Money Cheat: How To Get Infinite Money Of course, it's not totally foolproof. There's always a chance other The Sims 4 players haven't detected the broken mod in question. Nevertheless, it can still be faster than the manual method if you have too many mods and CC to go through. A great way to find and delete outdated CC and mods in The Sims 4 is with the Mod Conflict Detector. Download this software to scan your Mods folder for any issues so you know which files need to be deleted. Yet another quicker method if you're willing to download more software. Regardless of which approach you take, keep in mind that with every update, there's a chance that your mods won't work anymore. If you experience any issues such as crashing, freezing, etc., then go through any of the methods above. You'll find your damaging mod soon enough. Good day!Here's a way to easily remove broken/unwanted CC in The Sims 4 that I newly found out about!——✧——☆——✧——So first you need to download a "program" called Sims 4 Tray Importer. It will basically let you see all the cc a sim is wearing which is the main reason you need to download it, but you can also do other helpful things with it.——✧——☆——✧——This help tool is very simple to install, you just press the download button, unzip it and open the installation program. Then it's done! I'm not sure if it's the same process for Mac users, since I have windows myself. But there are tutorials at the website to help you out~——✧——☆——✧——When you're done installing, you have to open the sims 4 and create a new sim. You need to make sure it's completely naked, no hair, no makeup, no eyebrows, otherwise you might accidentally delete it as you delete the broken CC files. So stick to the base game skin, eyebrows and stuff like that.——✧——☆——✧——Then, it's time to find all of the broken CC! Put all the things you don't want on the sim, make multiple outfits if you have a lot. (TIP: Remove ex the swimwear tag too see all your cc, and then add the custom content tag to ONLY see cc)——✧——☆——✧———✧——☆——✧——When you're done, save your sim in the gallery (I usually just name the sims broken cc or bad cc or something like that) and then close the sims. Now it's time to open up the Sims 4 Tray Importer!——✧——☆——✧———✧——☆——✧——Here you'll see all your sims, builds and houses from the gallery, but you're gonna want to focus on the household you just saved. Click the CC button, and you'll see all of the cc your sims are wearing.——✧——☆——✧———✧——☆——✧——Then just mark all the files, right click and select show in folder. The program will find them in your mods folder and highlight all of them for you! All you have to do now is press delete, and boom your broken CC is gone!——✧——☆——✧———✧——☆——✧——When I did this yesterday, I got rid of over 100 CC items, but I think it's good to do it every now and then, especially after downloading a lot of new CC.——✧——☆——✧——Anyways I hope this helped! Maybe you already knew about this way to easily delete bad CC, but then you could share this with someone who doesn't c;Have a nice day~#CuratorReview Logging into The Sims 4 with the wish to have an awesome time but instead finding that some of your CC is causing glitches and errors is one of the worst experiences in a simmer's life. It's not only that we have to say goodbye to a certain CC piece. Instead, it's all the trouble we have to go through in order to remove it. So, in this post, I'll want to show you how to find broken CC in Sims 4 and remove it quickly, safely, and in the easiest way possible! Something that many simmers struggle with is actually finding the one custom content file that's causing all the glitches. And sometimes, you can spend an entire day deleting stuff that you didn't need to, just to find the one little piece that's the root of all problems. But I want to show you a new, modern, and better way to find broken CC in Sims 4 and remove it. And so, here we'll go over three methods, two of which I truly recommend. You can choose any of them and see what works for you. But you'll see why my two preferred methods are easier and faster solutions overall. So, let's learn how to find broken CC in Sims 4 and remove it! Check out this additional info on how to deal with broken mods! Yes, the first method of finding broken CC in Sims 4 and removing is the good old "search and delete." Of course, this is the hardest and the most troublesome way of doing this for two main reasons. First, it takes a lot of time. And second, you might end up deleting all the mods and CC that you love. And I do NOT recommend this way if you're a total beginner in Sims 4! But if you still want to try and find the culprit among your CC files manually, here's what you need to do. Go to your "Mods" folder and open it. Here you can see all of your installed mods and CC. Delete the first folder, then jump into the game to check whether the issue is still there. If it's not – congratulations, you've deleted the broken CC file. But if the problem is still there – you'll need to repeat the process over and over again. The fewer mods and CC you have installed, the easier this method is. But as we all like to try out new stuff all the time, it's understandable if you have a long list that you don't even want to get rid of. Keep in mind that you don't have to delete all mods from beginning to end if you know exactly which CC file causes the problem. For example, if you see that a skin overlay CC is causing glitches in the CAS menu, you won't have to delete MC Command Center. Instead, go over the skin CC you've downloaded only. The Tray Importer is probably the most popular method of finding and removing broken CC in Sims 4. That's because it's fast and effective, which is exactly what we want. The Tray Importer is software for Sims 4 that helps you manage your CC. It actually allows you to download and upload CC and mods directly through it, which is awesome. But, it also shows you which CC files are broken/missing when you're going over all of your CC and Mods. Then, you can either delete the broken files or find the missing pieces on the internet (it tells you the name of the missing CC files too). Watch the 2-step tutorial below to learn how to locate those broken CC packs in your mods folder and how to get rid of them using the software! Find and Remove Broken CC Using the Sims 4 Tray Importer You can download the Sims 4 Tray Importer here! The Sims 4 Mod Checker method is pretty similar to the Tray Importer. The Mod Checker is software that scans your entire Mods folder and discovers the broken CC files automatically. It will list all of your CC and mods from your Mods folder, and it will show which of your downloads are outdated or broken. You can then go to those folders and manually delete them. Download the Sims 4 Mod Checker from this link. I'd say that using the Mod Checker is even an easier method to use if you don't know how to find broken CC in Sims 4. It's simple, and it gets the job done. I recommend you either use the Mod Checker or the Tray Importer unless you know exactly which file is causing your problems. These tools will save you a lot of time, so give them a shot! Not sure how to clear the cache in Sims 4? Check out this guide! Liked it? Take a second to support Lina on Patreon! Join us on our journey to discover the latest and finest Sims 4 custom content, as well as stay updated on news and rumors surrounding the highly anticipated Sims 5! The question on the agenda is simple: let's figure out which CC is breaking your game, so we don't spend the whole day trying to find that damned troublemaker. The game already gets postponed endlessly: create a sim, find a build, furnish the lot... Anyway, let's get down to business.Yes, I'm quite the shopaholic, and my folder is bursting with all sorts of content... What to do about it, and how to clean it up? Well, there are several options. Let's look at them:1. Mod Manager Or that damned mod manager.I don't really like it because it keeps lying to me and offers to update my CC when it doesn't need updating. But special thanks to it for CC icons: sorting into folders is easier with it if you love order and cleanliness.The downsides: it's kinda dumb and won't find conflicts for you, mostly just duplicates. And even then, if the file, god forbid, has a different name, you're screwed. It won't help you with that at all.Download Mod Manager2. Mod Conflict DetectorHow long has it been since it was updated? Is it even being maintained anymore? Rhetorical questions, let's leave them unanswered. Shows conflicts, but doesn't fundamentally solve the problem.3. MC Command Center It generates an mc_lastexception report about your mods in the mod folder itself. You can find it at: Documents – Electronic Arts – The Sims 4 – Mods You can try decoding it yourself, and it's generally not that hard: Go to Full Error CallStack, and it'll show you a table where the report references errors. It includes basic references to Basemental and WickedWhims, but sometimes it'll flag critical mod errors too. But right now we're interested in CC. To check, go to the Full Mod List section and open either Script Mods or Tuning Mods. Near these sections you'll see counters showing: – How many zip archives are in your game folder (meaning the mod needs to be unzipped). – How many CC duplicates exist (you'll need to find and delete the repeats). You can even send the error report to deaderpool's official Discord server – the mod's creator. Their bots can help analyze it.Download MC Command Center 4. Tray Importer Yes-yes. I only recently learned about this method from a friend. And, oh my god, it's the best. To business: you'll need the latest version of the program. The mod's developer is French, so don't be alarmed. Open the program and click on the bug icon as shown in the screenshot. Then check all three boxes and hit find. Depending on how much CC you have, you'll need to wait while the program generates your report. Now that we see the report, we're interested in duplicates and the Broken category if you have one. Immediately delete any CC in the Broken category – it's non-functional. All detected errors will be divided into several categories. You'll need to check each one. Go through all potential conflicts and duplicates one by one by clicking the dropdown arrows. Finally click (not). Check the file name, file size, and date. Don't delete blindly. Sometimes the program flags meshes as duplicates. Basically, better safe than sorry – you don't want to regret deleting the wrong files later. Also – major recommendation – if you downloaded CC from third-party sites, take the time to redownload those files from the original creators. This helps avoid malicious files and merged files (merged files can contain all sorts of nasty stuff...) Download Tray Importer 5. And finally... Last on our list but not least important – this article. It compiled a list of all CC that might break things. Definitely check if you have any of these troublemakers. notes of youth:TumblrBoostyThe Ritz Family Tree